

QUICK SAND CUP 4: rules

1. Tournament dates

July 2-3, 2011.

2. Location of tournament

Games will be played at Sideliners Grill, 15630 Henderson Pass, 78232, San Antonio. Directions to the complex can be obtained from the alamo revolution website at www.alamorevolution.com

3. Tournament organizers

Director : Olivier Pheulpin - (210) 862-3609
olivier@alamorevolution.com

4. Classification and age divisions

The 4th Quick Sand Cup is an unrestricted beach soccer tournament for competitive and recreational teams registered with the United States Youth Soccer (USYSA). The tournament is open to boys & girls teams from U-10 through U-15. Questions, problems and preferences should be noted on the registration form or directed to the Tournament Directors. Every effort will be made to accommodate any special requests.

5. Team registration and check-in

All players (except guest players) must be registered to the team making application by June 31, 2011. All special requests must be included with the application. Final schedules will be posted at the following web site www.alamorevolution.com. No team will be accepted without full payment. All teams must provide an official roster signed by their local association/club registrar.

Team registration must be completed by completing the application and mailing it in to the address below along with a check or money order (payable to Alamo Revolution soccer) and preliminary roster. There will be a \$30 charge for every returned check.

Team registration fees are as follows.

Alamo Revolution Soccer
Quick Sand Cup 4
Attn: Olivier Pheulpin
119 Grandview Place
San Antonio, Texas 78209

\$25 per player (10 players max. per team ; 8 players min.) - comes with one free meal and drink from Sideliners Grill.

Team rosters are limited to 10 players.

Guest players: maximum 4.

Age requirements are per STYSA.

6. General

Teams must be at the scheduled game field and ready for inspection by the referee 10 minutes before the scheduled game time. Each team must be ready to play at the scheduled time or immediately after the conclusion of the previous game as determined by the referee, or the team is subject to forfeiting the match. Game balls will be provided by the organization. Each team will play a minimum of three games.

7. Points system

Team standings will be based on the following points system:

Win = 3 points

Tie = 1 point

Loss = 0 point

In case of a tie in the standings, the goal difference will prevail, followed by the best offense, and, finally, the winner of head to head competition. In the event a team abandons the tournament, all points from tournament games involving that team will be dropped from the calculation of final standings. In case of a tie in regulation, the semi-finals and final games will be followed by one (1) five (5) minutes overtime period and penalty kicks.

8. Field dimensions

The field shall be about 25 yards x 35 yards, and the goals, 18 feet long and 6'5 feet tall. Two flagpoles, placed 9 yards from each corner, delineate the penalty area on each side of the playing court. The exact positions for penalty kicks is the center of these penalty lines.

9. Number of players

Each team is made of five (5) players, including one goalie. A team with less than 4 players will not be able to start and will forfeit the game after a five minutes grace period. A forfeit in the preliminary rounds shall be awarded 3 points for a win with a score of 3-0. There are no limits for substitutions as of number of substitutions or timing for substitutions. A substitute player is allowed to enter into the playing sand court only after the player that is being substituted has left the playing sand court at midfield.

10. Duration of the game

The game has two (2) periods of twelve (12) minutes. The teams shall have three (3) minutes in order to change sides at halftime, alternating the starting kick-off. In the event of a serious injury that drastically reduces the time of play, the tournament director may consider rescheduling the game. If such injury occurs in the second half, only that period will be considered to be replayed and the score from the first period will carry over. A game may be considered complete if one full half has been played.

11. Beach soccer differences

Throw ins are taken from the side lines with foot ONLY. A goal cannot be scored from a ball inbound. A goal can be scored directly from the kick-off. Players from opposing team must be at least 5 yards away on kick off. The player who is faulted must be the one to take the free kick or penalty kick, unless seriously injured as decided by the referee. There is no wall allowed in a free kick. Any foul committed past midfield will result in a free kick from the spot of the foul. Fouls committed before midfield results in a free kick from midfield. For all those free kicks, players must position themselves behind or on the same line as the ball placed at the point where the foul was committed, at least five (5) yards away from the ball. No one, except the defending goalie, should be in the area between the ball and the goal. When taking a penalty kick, or a free kick, a player is allowed to place the ball on the spot of the foul and make a small sand lump. The goalkeeper cannot score a goal using his hands. There is no offside.

12. Referees

The game is directed and officiated by one referee. The referee has full authority to enforce the Rules.

13. Equipment

A player shall not use equipment or wear anything that is dangerous to himself/herself or another player, including any kind of jewelry or hard cast, as determined by the referee. The players are barefeet and authorized to wear socks and/or elastic ankle and/or foot wraps. No hard reinforcement is allowed in any braces or wraps used. Tape is allowed to hold socks in place.

14. Uniforms

Home team is responsible for changing uniforms in case of a conflict. Teams without a second set of uniforms will be allowed to use "pennies" to provide a unique identification.

15. Behavior

Coaches are not only responsible for their own conduct, but also for the conduct of their players, parents and spectators. Players and coaches ejected from a game must also sit out the next game. The Tournament Committee reserves the right to impose a two game suspension for violent misconduct. Spectators and parents may also be ejected for unruly behavior.

16. Weather

In case of inclement weather, the Tournament Director and/or Tournament Coordinator will determine if a game is to be played. Once the game has started, the decision rests with the referee. If any games are cancelled, it is up to the coaches of the teams to check with the Tournament Director and/or Tournament Coordinator for rescheduling information. Games shall be considered complete if one half of the game has elapsed. The score at the stoppage of play will be the final score. If one half has not elapsed and the game is stopped, the game will be rescheduled if it could affect the outcome of the tournament and if conditions permit as determined by the Tournament Director and/or Tournament Coordinator. The game will be restarted at the point which it was stopped. The Tournament Directors have the authority to cancel the entire competition due to inclement weather. If the tournament is canceled prior to the first game being played, then 50% of the registration fee will be returned. Once the tournament begins, fees are not refundable.

17. Miscellaneous

No outside food or drink is allowed at the tournament site. Water will be provided at each field. No pets are allowed on the tournament site. No building sand castles.

18. Protest

Protest of any referee's decision will not be allowed. Any other problems should be reported immediately to the tournament headquarters and will be resolved by the Tournament Director.